

education

Carnegie Mellon University

Class of 2020

BDes in Communication Design

BHCI in Human Computer Interaction

Minors in Game Design & Media Design

experience

Product Design Intern, Twitter

Summer 2019

Designed and prototyped new profiles for the Periscope app with a focus on improving health on the platform. Conducted competitive analysis on different social media platforms to decide on content. Produced illustrations highlighting user research insights as well as sticker/t-shirt designs.

Graphic Design Intern, NVIDIA

Summer 2018

Worked as part of the Creative Marketing team to create assets and designs based on existing brand standards for print, web, and merchandise and ported/reformatted brand standards for internal use.

Graphic Designer, Livity

Summer 2018—Fall 2018

Researched and collaborated with other creatives to develop brand standards and assets for client project with a focus on After Effects motion graphics.

Marketing Assistant, Heinz College

2018—Present

Developed infographics promoting Carnegie Mellon's graduate school programs and illustrated assets for their social media presence. Animated a promotional video for the 2019 orientation program.

Design Tutor, CMU

2018—Present

Assisted undergraduate and graduate students in the design program with learning Adobe CC and HTML/CSS.

expertise

Skills

Wireframing
Prototyping
Storyboarding
Motion Graphics
User Research
Typographic Systems
Illustration

Tools

Adobe CC
HTML/CSS
Javascript
Sketch
Figma
Axure
Origami Studio